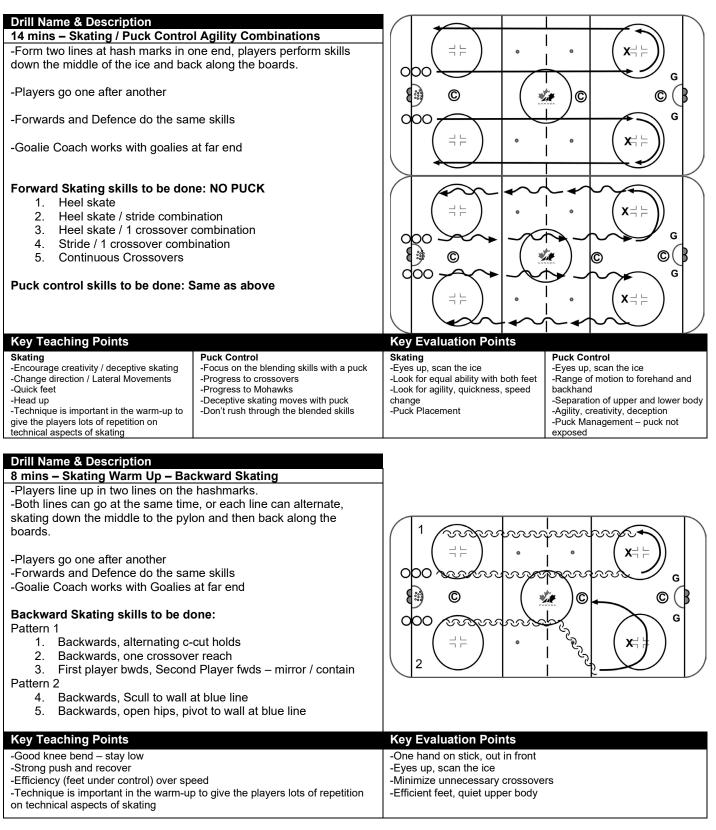




Preparation Plan #1 – 50 Minutes





Drill Name & Description

10 mins – Skill Splits

1) Forwards – Small Area Puck Control (Use both ends zones) - Place two 'danglers' in corner at one end and parallel to boards at the other end

One side attacks goal line (down) / Other side attacks seam (up)

On the whistle, players leave the corner with a puck skating around the

danglers in a figure 8 pattern working on different skills.

Manage puck, use vision, stick / feet fakes to perform cutbacks, jams etc..

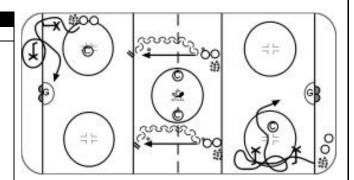
Puck Control Skills to be done:

- 1. Random Moves
- 2. Start play with rim
- 3. Random Moves Add Chaser
- 4. Random Moves No Pylons Add Chaser

2) Defence – Transition Pivots (Use Neutral Zone)

Transition Skills to be done: 2 or 3 reps without puck, then add puck

- 1. Toes first
- 2. Heels first
- 3. Ride inside edge
- 4. Repeat each sequence above with give and go pass from coach



Key Teaching Points Key Evaluation Points Forwards Defence Forwards Defence -Skating edgework (Fakes / Jams) Try to keep your head up as much as -Players need to have a good knee -Turn heels and hips, 1 x-over out, possible. bend for balance -Creativity, puck placement then start striding Speed is not important, do the drill correctly -Keep eyes up, chest up, shoulders back -Scan ice, eyes up, see the next -Head up and shoulders square and work on technique before increasing -Limit the crossing of the feet as much -Toes around apex before turning to play go bwds speed. as possible coming out of transition -Attack for quick move or shot -Heels first then, toes first, ride edge at -Watch for equal ability to each side -Open hip, ride inside edge to fwds bottom of pivot no x-ove

 Drill Name & Description mins - Skill Splits Forwards - 4 Pylon Agility Place 4 pylons on the circle (use both end zones to maximize player activity) Player starts by going around the pylons in a random fashion. Two players one puck – give and go passing One puck carrier, one chaser trying to steal puck Progress to no pylons / keep away Alternate sides - finish with shot on net (can use two nets on goal line if more than 2 goalies in the group and do drill from both sides) Defence - 5 Puck Agility - (Use Neutral Zone) Player must skate around each of the outside pucks, and always come back 			
to the middle before skating around or always pointing forward during transit 1. No Puck 2. Add Puck 3. Add pass to coach in front 4. Remove pucks used as ma			
Key Teaching Points		Key Evaluation Points	
Forwards -Keep the feet moving -Creativity / Change of direction -Quick hands and feet -Scan the ice front and behind	Defence -Quick feet, stay low for balance -Efficient movements ie try to do only 1 crossover to get back to middle -Scan the ice front and behind	Forwards -Deception, fakes -Eyes up -Make turns with both edges -Accelerate out with puck protection	Defence -Turn heels and hips, 1 crossover out -Head and shoulders up ice - square -Toes around apex before turning to go bwds -Look for equal ability both ways -Open hip, ride inside edge to fwd-no x-over -Keep bottom hand on stick, load puck



SANADA			
Drill Name & Description 8 mins – Skill Splits 1) Forwards – Entries – Overspeed M -Players start along the boards inside th -Skate out from the boards into NZ and f turn back. Can also pass puck off boards -Turn head, scan before turning toward of Forward Entry sequences involved: 1. Heel skating across blueline - 2. Net drive – forehand / backhard 3. Progress to 2 on 1 against coard Place 2 or 3 piles of pucks inside blue lift 5 pucks for each skill) 1. Stationary quick release pulls 2. Stationary quick release puble 3. Pull to inside, push back to ou 4. Push to outside, stop bhd drage	ne blue line. then perform a few quick crossovers to ds to self prior to entering zone offensive zone r navigate and ach line near the top of the circle (Shoot 3 - (drag) nes utside for shot		
Key Teaching Points		Key Evaluation Points	
Forwards -Use crossovers to turn quickly -Pick up the puck in stride to quickly enter the offensive zone – Eyes up -Sell the fake on the obstacle or coach with the head and shoulders	Defence -Eyes, up, look at target -No Dust, Quick release	Forwards -Accelerate out of turn in NZ -Eyes up, loading puck -Spatial awareness, (gap on coach) -Evasiveness and separation to create shot lane	Defence -Ability to move laterally - Push or Pull -Ability to shoot with eyes / head up -Ability to find open lane -Look for overhandling the puck. -Clean / efficient handling of puck





Preparation Plan #2 – 50 minutes

 Drill Name & Description 8 mins - Skating Warm Up – Speed Progression Player's lineup at one end of the ice and perform various skills down the center of the ice. Perform progressions to maximize speed and power. Players go one after another Forwards and Defence do the same skills Goalie Coach works with Goalies at far end Speed skills to be done: Pattern 1 – Skate down middle of ice and return along boards Crossunders left foot / Crossunders right foot Alternating crossunders Ride inside edge each direction Inside Foot Drops One crossover each way – quick feet Two crossovers each way – quick feet Pattern 2 – Skate along dot line outside and return down the middle Crossovers to inside fake / outside acceleration 	
Key Teaching Points -Technique is important for the first 4 skills in this progression. Perform	Key Evaluation Points -Eyes up, scan the ice
repetitions of each skill before opening it up to full speed freestyle skating.	-Stay low, keep legs loaded -Look for equal ability with both legs -Quickness, acceleration both ways -Deceptive skating (change of direction and speed)

Drill Name & Description 8 mins – 3 Line Deception -Put players in 2 or 3 lines in each end zone. (Goalies / goalie coach can use NZ zone for skating skills) -Players will start near hashmarks and skate to blueline to perform move and then skate back to the back of the line -Maximize repetitions and use progressions that players will use to create deception, quick hands and puck control skills -Coaches are encouraged to be creative with this template -Forwards and Defence perform same skills Deception skills involved: 1. Head fakes 2. Stick Fakes 3. Feet fakes - Ride an Edge - Half Turns - Stop and Go's 4. Add chaser and read and react appropriately to the applied pressure of the situation	
-Shoulder check / scan needs to be done with all 4 progressions	
Key Teaching Points	Key Evaluation Points
-Shoulder checking -Movements should be under control -Set up pay off mentality – sell bad information -Puck placements, carry vs retrieval -Speed changes (slow and quick movements)	-Efficient execution -Strong hockey position -Look for deception - Sell fake, manipulate -Reading the pressure



Drill Name & Description

 circular motion around puck prote Protecting player must keep back for changing numbers on hand he Protector calls out number as part Progression B Add new player to the group (3) Execute same puck protection secoach's whistle New player to the group adds struprotector's use of vison and ease Progression C Still in your group of 3 we remove player a passing outlet, see the ppassive pressure Defence – Escape Triangle Place 3 pylons in a triangle – set up on e Transition at top pylon (heels first / toes bottom pylons Teach skating first, then add a puck Skill Progressions at the bottom of the Ride inside edge – toes up ice Escape turns Half escape turns Random escapes add touch page 	s away for each other k from partner umber on their hand and moves in a ector. k side to partner and shoulder check eld up in the air by partner rtner moves around equence as above on and off ress to situation and hinders the e of puck protecting the the number calling and make the bass before you make it against very each side of the ice first) turn away from each of the e triangle		
Key Teaching Points		Key Evaluation Points	
Forwards -Head is up -Good knee bend for protection and balance -Always maintain positioning (puck, body, opposition) -See the pass before you make it	Defence -Turn away from the pylons, stick on the ice, turn your head and shoulders first -Don't cross hands on forehand spin	Forwards -Balance, posture, strength -Puck placement relative to pressure -Bracing and pressing against pressure -Adjusting and reacting to pressure	Defence -Turn upper body and head -Eyes Up -Heels first / Toes first -Spin out with control and speed on forehand and backhand



Drill Name & Description

10 mins - Skill Splits

- 1) Forwards Puck Protection Progression
- -Players start on goal line. Set up Pylon Player Pylon -Weave up and back attacking stationary player in the middle – finish with shot on net
- -Alternate sides so goaltender has time to get set for next shot

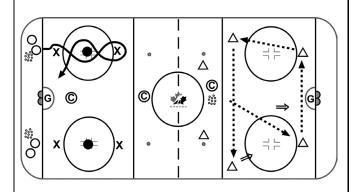
Progressions:

- 1. Attack triangle
- 2. Open up to backhand to protect cut hands
- 3. Disrupt stick (stick lift / stick swipe)
- 4. Add chaser
- 5. Player in middle turns and gaps up on puck carrier to play 1 on 1
- 6. Chaser and regroup 1 on 1 (Front and Back pressure)

2) Defence – D to D Passing with Blue line shot

-4 Defence inside zone

- -2 low D are breaking out of zone, 2 high D are passing for shot on net -Coach dumps or passes puck to low D, they go D to D then pass up to hi D -Hi D pass D to D across blue line for shot on net
- 1. D-D front of net, low to high shot
- 2. D-D back of net, low to high shot
- 3. D-D reverse, low to high shot



Key Teaching Points		Key Evaluation Points	
Forwards -Attack defender w speed -Head always on a swivel scanning front and behind -Cut hands after moves	Defence -Defensive players need to shoulder check, decide what they will do then approach the loose puck at an angle to deceive F1 -Turning the toes, leaning and "selling" a deceptive move will create time and space for the breakout -It is important to give the fore-checker time to react to your move	Forwards -Balance, posture, surround puck -Body position remains between defender and puck -Read pressure -Ride energy of defender, lean into defender -Control puck zone	Defence -Shoulder check, cut the net -Accelerate, get to middle of ice -Provide target, move feet, eyes up -Push or pull puck, find a lane

Drill Name & Description

8 mins - Skill Splits

- 1) Forwards Small Area Game Loose Puck Races (SAG) A.
- -Two players stand on hash marks to simulate faceoff -When the coach drops the puck both players race to gain

possession.

-The drill immediately turns into a 1 on 1 with the puck carrier trying to score

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Coach drops puck on face off dot for race to wall, then play out the 1 on 1 with winner of puck race trying to score.

2) Defence – 1 on 1 – Stick on Puck (SAG)

- -Two players will start inside the end zone
- -One will have the puck while the other is the defender.
- -Player with puck will protect puck, and try to take it to net to score
- -Defensive player will work to dislodge puck by having stick on puck.
- -Use a series of poke checks.

-Move starting point around zone to simulate varying game situations

Key Teaching Points Forwards

-Explosive starts -Gain position before possession -Protect puck on offence

-D Side positioning on defence

-Body position -Puck protection -Stick on puck

Key Evaluation Points

Forwards

- -Mentality to be first
- -Position before possession
- -Acceleration, explosiveness -Physicality, puck protection
- -Physicality, puck protection

Defence -1 hand on stick, stick on ice,

free hand ready to push -Poke and recover, stay balanced -Stay on defensive side of puck

Canadian Player Pathways – U11 Preparation Sessions

Defence

Page 4



Drill Name & Description 8 mins – SAG - Angling			00000000
 1 Up / 1 Down -Gap and angling drill – Can split into 4 ice. Alternate sides -Coach starts play with "Go" -Defensive player must touch goal line -Forward must touch blue line. -Defensive player tries to clear puck of they steal it. -Forward tries to score – 1 shot / 1 reb 	skate it past ringette line if		
Key Teaching Points		Key Evaluation Points	
-Offensive players attack the net and defensive players compete to strip the puck.		Forwards -Look before turning to attack -Evasiveness, creativity -Attack vulnerability -Protect puck, get it to net	Defence -Turn head, before turning up ice -Gap up -Use stick to steer then stick on puck





Preparation Plan #3 – 50 Mins

Drill Name & Description 8 mins - Passing Warm Up 1) Forwards - Rabbit / Coyote -Players grab a partner and spread out across half of the ice. -One puck between two players. Progressions: G) C Forehand pass – on 1st whistle pass, 2nd whistle play keep away 1 C 1 on 1. Player with puck on whistle protects it Backhand pass - on 1st whistle pass, 2nd whistle play keep away 1 2. on 1. Player with puck on whistle protects it 3 1 touch forehand pass - on 1st whistle pass, 2nd whistle play keep away 1 on 1. Player with puck on whistle protects it -2 – 3 reps on each sequence Defence - Skating / Passing Warm Up 2) (Head up, Move Feet, Keep Puck Loaded) -Defenseman will pass with a partner. -Players can go anywhere but the key is when you receive a pass you need to get your head up to see the ice, move your feet and get it loaded which means be ready to pass the puck preferably on your forehand. -Coaches whistle will control the pace. Progressions: 1. Forehand Pass Backhand Pass 2 Receive pass - Escape to backhand 3. 4 Receive pass - Escape to backhand - slide stop - 3 reps on each sequence **Key Teaching Points** Key Evaluation Points Forwards Defence Forwards Defence -Passes on the tape. -Passing control – active wrists -Lateral skating -Don't overhandle puck, get on -Head up to see ice as soon as you receive the puck..Move your feet. -Focus on clean reception. -Flat accurate pass -Get it loaded. Get the puck in a "triple forehand -Protect puck on 1 on 1. -Puck protect off a pass -Defensive player stick on puck. threat" position where you can pass, -Ability to adjust to pass -Head up, move feet shoot or carry. -Hard, flat pass -Quick feet and good puck control.

Drill Name & Description

10 mins - Skills Splits

Forwards – Entries

-Players line up at centre ice in two lines (Left line - Offence / Right line -Defence)

-Offensive player spots puck to boards

-Players race to wall, offensive player to get lane (position B4 possession) enters the offensive zone, fakes the obstacle (can also use coach for player to make read) and finishes with a shot on net.

-Chaser turns at blue line and releases, becomes the next offensive player -Progression – After shot – shooter can skate to other side to provide pressure on opposite side

Defence – Puck on Forehand Pivots 2)

-Players line up outside blueline, carry puck through pylons

- -Players always face the middle pylon (open up)
- -Keep puck on forehand

-Escape at bottom pylon (progress to escape / half turn), skate back through pylons to blue line for shot on net -Good shooting principles at blue line – fakes / deception / eyes up				
Key Teaching Points		Key Evaluation Points		
Forwards - Spot puck, get in lane of defensive player - Take away stick to get possession of puck - Protect puck on entry - Eyes up to make move on obstacle or coach	Defence -Keep the puck on forehand -Keep speed in both backward- forward and forward-backward pivots -Try to keep crossing feet to a minimum	Forwards -Position before possession -Angle, stick position on puck steal -Escape, quick transition -Fakes, deception upon entry to get shot on net	Defence -Open up to middle both ways -Pivot from fwd to bwd, bwd to fwd -Keep puck on forehand -Limit crossing of feet -Get puck to middle of ice	

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Canadian Player Pathways – U11 Preparation Sessions

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Drill Name & Description 10 mins - Skill Splits

1) Forwards – 1 on 1 – Loose Puck Race x 2

-Set up 2 pylons inside the blue line.

-Players start in the corner and race to the pylons, performing a quick turn around the pylon.

-Coach spots a puck and the players battle for possession and a shot on net.

-Coach spots a second puck for a second battle.

Progression

-Coach in corner passes to 2nd coach at blueline who spots puck back down wall for players to retrieve

2) Defence – 4 Man Box Puck Support

-4 Defencemen start in a box formation with one puck.

-Puck is moved in one direction. After each pass, the defence must follow pass and recover back to middle for either support or next pass. Change directions.

-Progress to hinge passes

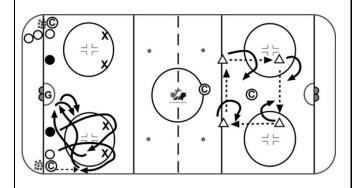
-Progress to random passes to any defenceman.

-Progress to a look away by looking at one defenceman and passing to another.

Key Teaching Points

Forwards -Quick feet and turns arou pylons.

-Battle for the puck and c -Use the body to protect -Attack the net.



S		Key Evaluation Points	
ound the	Defence	Forwards	Defence
ound the	-Always follow pass and transition back to middle of ice.	-Acceleration, quickness -Position before possession	-Present target on forehand -No dust
compete. t the puck.	-Always have stick in position to receive the pass.	-Establish lane - puck protection -Angling, defensive side	-Head up, move your feet -Support underneath after pass
		-Reacting to play	-Take ice in front upon receiving pass

Drill Name & Description 10 mins - Skill Splits

1) Forwards – Corner Retrieval / Protect with Shot -Players line up in two lines near top of circle facing the net -Coach spots loose puck into the corner

- A) F1 loose puck retrieval, quick fake then takes puck to net.
- B) After shot, coach spots second loose puck in same corner, F1 retrieves and passes to F2 in high slot
- C) Add defensive player where F1 has to pass through the defensive players' triangle to F2
- D) Defensive player pressures F1 from start, F1 has to find F2 in high slot

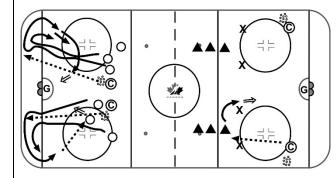
-After 2nd shot coach spots new puck in opposite corner

2) Defence – In and Out Shooting

-Place two pylons about 10 feet apart

-Coach passes through pylons, D pulls or pushes puck to outside of pylon and then shoots

-Coach passes to outside of pylon, D pulls puck inside pylons for chot



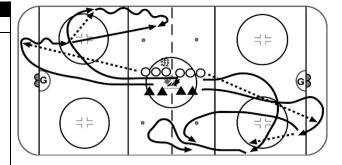
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Key Teaching Points		Key Evaluation Points	
Forwards	Defence	Forwards	Defence
-Quick on puck retrieval	-Provide a target with stick	-Quick to loose puck	-Receive on forehand, get feet
-Shoulder check / Scan for forward	-Receive pass, no stickhandle shoot	-Scan	moving
in high slot	quickly	-Quick pass	-Head up
 Quick pass / quick release 	-Goal is to get puck on net, not how	-Pass through triangle	-Push or pull puck, find the
 -F2 move around, find soft spot 	hard the shot is	-Shooter quick release	lane



Drill Name & Description

10 mins – Breakout – Regroup - 1 on 1 / 2 on 1

- -Gap drill. Forward dumps puck and defenseman retrieves and breaks out the forward.
- -On dump alternate rims and dumps on goalie to set puck for D
- -Forward skates up ice and turns back for a 1-1.
- -Defenseman must close gap and play the 1-1.
- Coaches encourage D to challenge in the neutral zone and "jump" the forward.
- -Progress to a 2 on 1



Key Teaching Points		Key Evaluation Points	
Forwards -Call for pass and present a target -Shoulder check before receiving pass and heading up ice -Should check in NZ before turning and attacking D 1 on 1	Defence -Quick to the puck. -Shoulder check; both shoulders if time. -Pick puck up on a good skating angle, get it on your forehand and make a good pass. -Follow pass up ice to close gap on forward	Forwards -Talk to D on breakout, -Shoulder check, present target -Accelerate off wall into NZ -Shoulder check before turning back to attack D	Defence -Shoulder check, pick puck up on forehand -No dust -Head up, hard, flat first pass -Get up ice quickly after pass to close gap -Eliminate crossovers, good stick



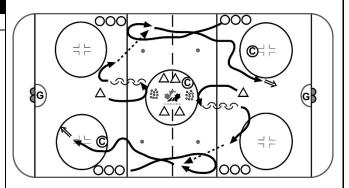


Preparation Plan #4 – 50 Mins

Drill Name & Description 8 mins - Mobility Warm-up

Go both ends at same time, Sequence is Pass Left, Pass Right, Skate

- 1) Forwards start on 4 corners of Blue lines
- 2) All the pucks are in the center circle.
- 3) D start inside blueline in center of ice
- 4) D picks up puck, backpeddles, Fwd from left side skates down to tag blueline, opens up for pass from D.
- D then skates to center circle to get another puck, backpeddles to blue line and hits Fwd from the right side with pass.
- 6) D skates forward to center circle, picks up third puck backpeddles to blue line, then transitions to forward to skate to far end for shot



Key Teaching Points	Key Evaluation Points
-Forwards sprint to blueline, open up present target, call for pass -D pass while skating forward. -Hard, flat pass -Forwards skate hard to net for shot – no dekes – stop at net after shot looking for tip or rebound	Forwards -Open up to receive pass, scan up ice -Present target, call for pass -Stop at net after shot Defence -Drag puck skating backwards, transition to forward to make pass
	-Hard, accurate pass -Eyes up when retrieving pucks, know where pass is

going to

20 mins – Small Area Games Small Area Games – 10 minutes each game then players swap ends	
 2 on 2 in Corner Place 2 nets in a corner Players can be divided into 2 groups Play 2 on 2 Looking for skills in a tight space, compete level, hockey sense 3 on 3 Cross Ice Players can be divided into 2 groups Place 2 nets on each side of the ice Players can be divided into 2 groups Play 3 on 3 cross ice Looking for skills in a tight space, compete level, hockey sense 	
Key Teaching Points -30 – 40 second shifts -If puck leaves playing area, Coach passes new puck into play -If goaltender freezes puck, opposing players back off, and allow goalie to get puck to teammates to begin play again -If goal is scored, goalie pulls puck out of net and gives to teammates to resume play	Key Evaluation Points -Small space skating ability -Small space puck control and passing -Read and react skills -Compete level -Puck Support



Drill Name & Description 22 mins – 5 on 5 – Full Ice Scrimmage 1) 5 on 5 Full ice -Divide into 2 groups -Recommend forwards play all 3 forward positions -Recommend defence play both left D and right D -Looking for skills in a tight space, compete level, hockey sense	
 Key Teaching Points -Play 5 on 5 - 45 - 60 second shifts (Coach can act as referee) -Opportunity to teach game rules such as off side / icing / faceoff alignment -Penalties can be served or option for penalty shot given 	Key Evaluation Points Forwards / Defence -Skating / puck handling / passing - receiving -Play making ability -Hockey sense -Compete level Goaltenders -Angles / depth -Ability to stop pucks -Rebound control